# **HUNTER ADKINS**

### **WORK EXPERIENCE**

### Game/Asset Development

#### **SourBoys Interactive**

# 09/2024 - Present ♀ Remote

- Character Modeling & Rigging
- · Asset Design & Modeling
- · Texturing & Optimization
- Environment Design & Set Dressing
- Storyboarding & Concept Art

### Owner/Designer

# **Poly Punk**

苗 04/2021 - Present

- Oklahoma
- Fashion & Graphic Design
- Illustration & Concept Art
- · 2D & 3D Animation
- · Technical Development
- · Foreign Communication
- · Media Marketing & Content Creation

### **Graphic Designer**

### **Graphix Station**

iii 10/2019 - Present

- Planchard, Oklahoma
- · Logo & Graphic Design
- · Web Development
- · 2D Animation
- · Infographics

#### Freelance Artist

### **Hunter Adkins**

Norman, Oklahoma

- 2D & 3D Animation, VFX · 3D Modeling & Game Assets
- Motion & Graphic Design
- Illustration & Concept Art
- · Web & Game Development

### Style Consultant

### **Target**

- **ii** 11/2020 02/2021
- · Visual Merchandising
- · Inventory Management
- Consumer Experience

# **EDUCATION**

# **HS Diploma**

**Norman High School** 

GPA

**=** 08/2017 - 05/2020 Norman, Oklahoma 4.0 / 4.0

- Class Rank 1 of 473
- · Graduated one year early as a Junior

# Art, Technology & Culture

### The University of Oklahoma

**#** 08/2021 -Norman, Oklahoma GPA

4.0 / 4.0

• University of Oklahoma Global Engagement Fellow

• Selected for 108th Annual School of Visual Arts Student Exhibition

# **LANGUAGES**

<b>English</b> Native	•••••	<b>Java</b> Advanced	••••
<b>C#</b> Advanced	••••	<b>Python</b> Beginner	••••
HTML Intermediate		CSS Intermediate	••••

### **SUMMARY**

I am a hard-working and business-oriented artist seeking employment with a great company where my skills and dedication can help my team and company succeed.

# **KEY ACHIEVEMENTS**



### Starting a Business

Working with manufacturers around the globe through many sleepless nights to develop my vision has given me a strong foundation for business and the determination and patience necessary to succeed.



#### **Graduating HS as a Junior**

Through hard work and sacrifice, I graduated with the Senior class as a Junior with a rank of 1 of 473. This achievement set the standard of my commitment towards accomplishing my goals.



### **Vanderbilt University Fashion Show**

I was invited to design, sew, and display 10 unique looks for this show in 3 weeks time. I was chosen by the director due to my online work and portfolio. This was a great experience of working under pressure with a strict deadline.

# **SKILLS**

2D & 3D Animation	VFX	3D Modeling	
Illustration & Concep	Game Dev/Coding		
Motion & Graphic Design		Fashion Design	

### **MY TIME**

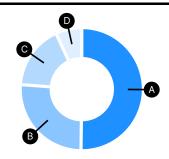


Illustration & Concept Art, Graphic Design

3D Modeling & Animation, VFX

2D Animation & Motion Graphics

Fashion Design & Game Development

# **COURSES**

**Digital Painting Studio - Concept Art Academy Mentorship with Hardy Fowler** 

**ART School - Marc Brunet** 

**Applied Houdini - Steven Knipping**